

The Power and Joy of Hands-on Maths
Units developed by Australian numeracy coaches for ten years in classrooms

## Top 10 lessons to start the year

10 of 500 lessons from the New 3-6 Pack
(currently being developed in classrooms)

Learn about our intensive hands-on workshops with schools across Australia:
https://www.toptenresources.com/ workshops

# Place Value Wonders of the World 



New 3-6 Pack (currently being developed in classrooms): Year 4 Place Value Unit. Revision lesson up to 10 000, place value form, standard form, worded form, estimating/rounding and renaming.

## Let's go to Disneyland!




Nintendo Switch (Transformation/Switch Strategy)
$868+542\left|\begin{array}{l}868+542 \\ 900+510\end{array}\right|=1410$ 部


Real-life place value sort



## Rounding Parkour

Draw the options on a number line - which is the closest jump for your character? Jump around the hexagons and round to different place values.


Note: 'u' is used for 'units' instead of 'o' for 'ones,' although ones is generally preferred in Australia, because 'o' is too easily confused with zero.


X-ray Eyes
(iuth $3 h 20 t 3 u$ )
Beware of the 6 hundred block misconception - centre photo is of a student checking how many hundredsd makes one thousand.

Aussies are experts at nicknames! Do you know numbers have nicknames too? For example, 352 is called ' 3 hundreds 5 tens 2 ones' or 'three hundred and fifty-two' on its birth certificate, but it has lots of other nicknames that don't change its value. Shift blocks around in the place value chart and use your new X-ray eyes to see the place values inside the blocks, wherever you have placed it on the chart. What are all the nicknames for your number? Rename it!


## Hide-and-Seek Renaming

A nickname clue for the number is posted onto the outside of the box ( 50 tens). The same value is inside the box, but built using the largest place values possible (its regular or 'birth certificate' name, 5 hundreds or 500 ). Use the clue to work out the value, record your work in your grid book, then lift the lid for immediate feedback!



1. Start with a vertical number line with integers (positive and negative whole numbers), usually around +15 and -15 , or similar.
2. Start both your hot air balloons at zero.
3. Pull from two post-it note cups. Post-it note cup A contains 'take away' and 'add.' Post-it note cup B contains blue cubes (air) and yellow cubes (sand bags). Also roll a 3-dot or 6-sided dice.

Taking away
a negative (cancelling homework) makes life better/more positive!

## Hot Air Balloon Integers

Taking away a positive (cancelling art/sport) makes life worse/more negative!

- If you pull 'add' and 'blue,' rolling 3, you are adding 3 parts of air to your balloon. Where will you go? $0++3=+3$ (+ + because you are adding air; air is a positive)
- If you pull 'take away' and 'yellow,' rolling 2, you are taking away 2 sand bags from your balloon. Where will you go? $+3--2=+5$, because dropping weight from your balloon is taking away a negative, making your altitude more positive or higher!
- If you pull 'take away' and 'blue,' rolling 1, you are taking away 1 air from your balloon. Where will you go?
- If you pull 'add' and 'yellow,' rolling 3, your friend on a nearby hot air balloon is throwing more sandbags into your balloon. Where will you go?

